



**Town of Maple Creek**  
**June 23, 2020 - Twelfth Regular Meeting of Council - 07:30 PM**

- 1        **PRESENT**
- 2        **ABSENT**
- 3        **CALL TO ORDER**
- 4        **AGENDA**
- 5        **MINUTES**
- 6        **NOTICE OF PROCLAMATION**
- 7        **PRESENTATIONS AND RECOGNITIONS**
- 8        **PUBLIC HEARING**
- 9        **DELEGATIONS**
- 10       **COMMUNICATIONS**
  - 10.1     Maple Creek Composite School - Barricade Streets for Outdoor Graduation
  - 10.2     Ruby Sanderson - Trees Trimmed by Sask Power Contractor
  - 10.3     To file Correspondence
- 11       **PAYMENT OF ACCOUNTS**
- 12       **REPORTS OF ADMINISTRATION**
  - 12.1     Town Foreman's Report
    - 12.1.1   Pay Mileage to Andrew Hecker for Use of Vehicle during Pandemic
  - 12.2     Bylaw Enforcement Officer's Report
- 13       **UNFINISHED BUSINESS**
- 14       **NEW BUSINESS**
  - 14.1     Proposal to Replace Exterior Lighting with LED at the Maple Creek Arena
  - 14.2     Salvation Army Repair to Damaged Sprinkler System
  - 14.3     Request by Dale and Fiona Udal to Amalgamate Lots - 205 & 207 Aspen Street
  - 14.4     Transfer of Donations for the Swimming Pool to Reserves
  - 14.5     Request to Remove Tree from Boulevard in at 214 Cypress Street
  - 14.6     Statement of Financial Activities
  - 14.7     Bylaw 2020-MC-18 A Bylaw of the Town of Maple Creek to Control and Regulate Mobile Food Vendors
  - 14.8     Bylaw 2020-MC-19 A Bylaw of the Town of Maple Creek to Amend Bylaw No 2006-MC-15 to License Certain Persons Engaged in Business in the Town of Maple Creek

14.9 Associated Engineering - Change Order for Wastewater Treatment System Upgrades

**15 MAYOR AND COUNCILLORS FORUM**

15.1 Letter to Register of Cemeteries

15.2 Letter to James Carson to Purchase 10 Acres

15.3 Opening of Visitor Centre

15.4 Visitor Centre Washroom Not open to Public

15.5 Visitor Centre Opens with Safeguards in Place

15.6 Associated Engineering Recommends Diaphragm Pump for Wastewater Treatment System Upgrade

**16 ADJOURNMENT**